





# Who is this guy?

### Eric Cobb

- Started in IT in 1999 as a "webmaster"
- Developer for 14 years
- Microsoft Certified Solutions Expert (MCSE)
  - Data Platform
  - Data Management and Analytics
- Now a full time DBA

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# What are we going to learn?

- How SQL Server stores and retrieves data
- How your database design can impact resources and performance
- Design tips to incorporate into your database development
- Common T-SQL mistakes and things to avoid
- Primarily focusing on OLTP databases



### A Peek Under The Hood Tables & Data Pages



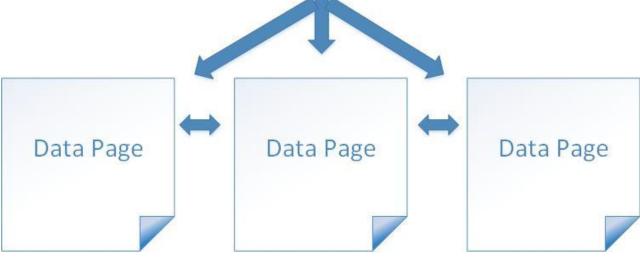
		dbo.Em		
	Employeeld	LastName	Country	DepartmentId
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2	124	Fitch	Australia	33
3	145	Jackson	Australia	33
4	201	Shields	United States	34
5	305	Ріете	Germany	34
6	306	Velasquez	Germany	NULL
7	310	Lawal	United States	31
8	311	Bell	China	35
9	312	George	Japan	36



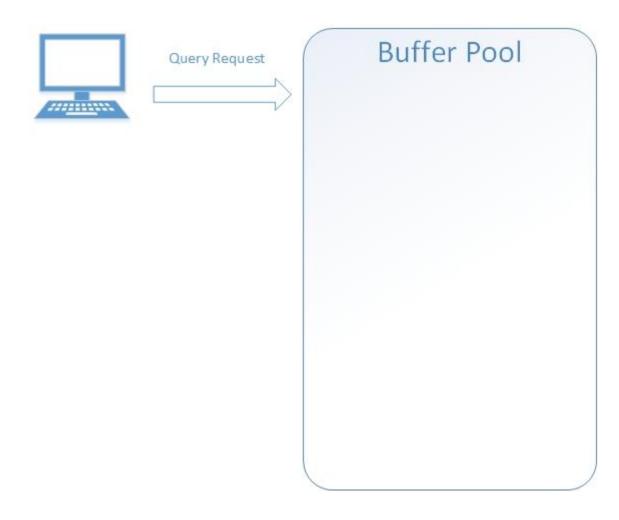


### Tables & Data Pages

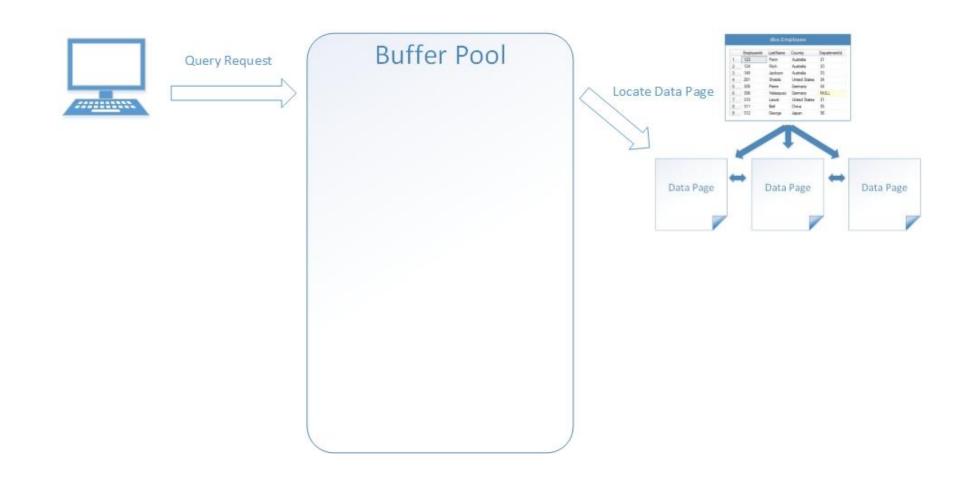




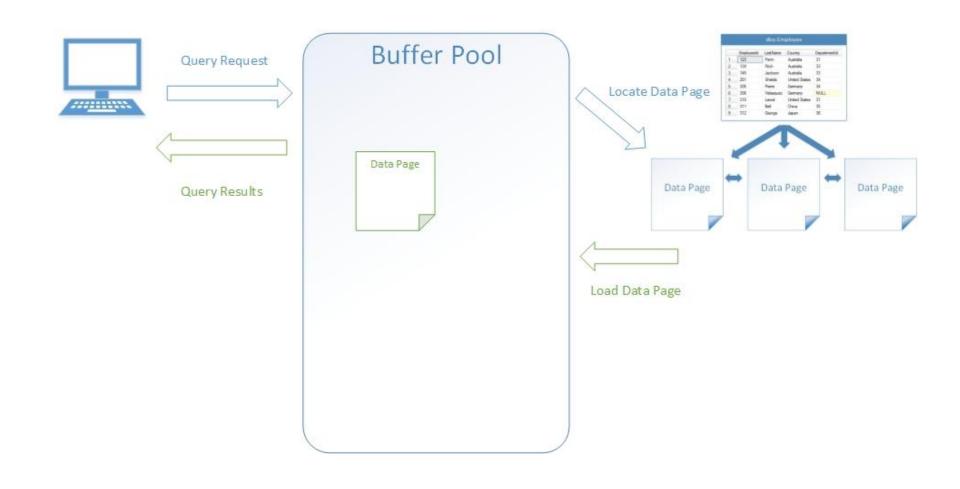




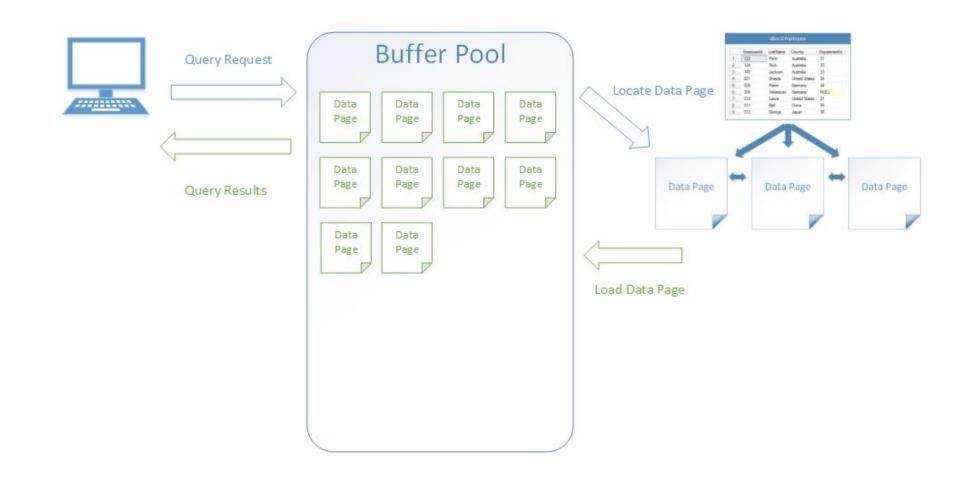






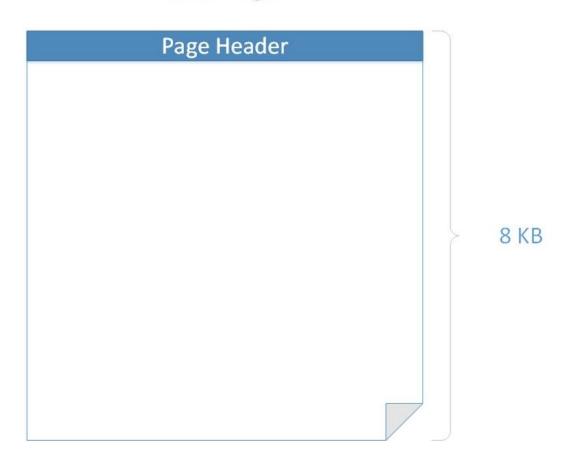








Data Page





Data Page

Page Header Data Row 1 Data Row 2 Data Row 3 Data Row 4 Data Row 5 Data Row 6 Free Space

8 KB



### How is the data stored in a Page?

### Unordered (Heap)

- Query optimizer reads all the rows in the table (table scan), to find the rows that meet the criteria of a query
- A table scan generates many disk I/O operations and can be resource intensive
- Heaps should generally be avoided, although can be useful when inserting large amounts of data in ETL/Bulk processes

### Ordered (Clustered Index)

- Tells SQL Server how to physically sort the records on disk
- The most important index you can apply to a table
- Data pages are ordered, for faster data retrieval
- Query optimizer searches the index key columns and finds the location of the rows needed by the query
  - Searching the index is much faster than scanning the entire table
- There is only ever 1 clustered index on a table

# A Peek Under The Hood Storing Data in Pages

#### How do I create Clustered Indexes?

Primary Key = Clustered Index (usually)

- SQL Server automatically creates a clustered index on your Primary Key column if a clustered index does not already exist on the table
- If you do not want the Primary Key to be your Clustered Index, you can create your Clustered Index on a different column

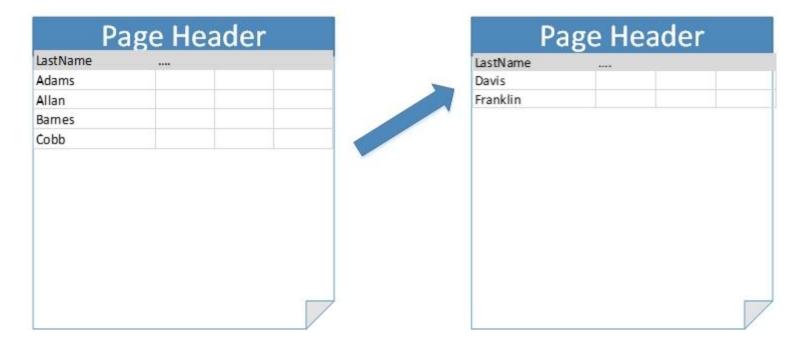
### Clustered Index (Primary Key) Tips:

- Use a naturally occurring incremental value
- Keep as small and narrow as possible (single columns are preferred)
- Avoid using character data types for a Clustered Index



	ſ	Page I	Head	er	
LastName	***				
Adams					
Allan					
Barnes					
Davis					
Franklin					







Pag	e Header		Pa	ige Hea	der
Adams			LastName	****	
Allan			Davis		
Bames			Franklin		
Cobb					
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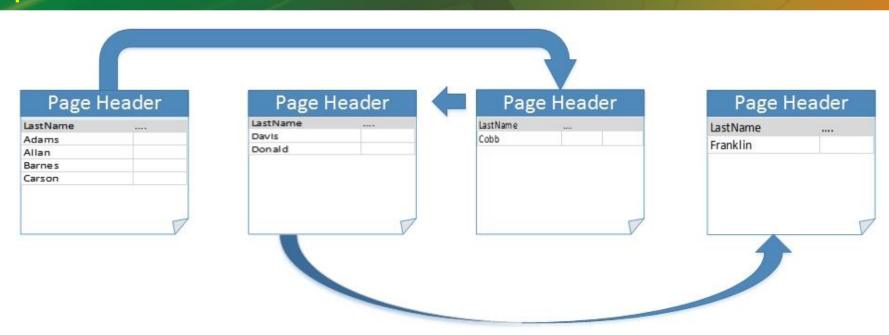


Page H	leader
LastName	
Cobb	
Cuthbert	
Danson	









# A Peek Under The Hood Page Splits

### How can we avoid Page Splits?

You can't avoid them, but you can minimize them with good table designs

- Choose a good Clustered Index (Primary Key) for your table
  - Should be unique, narrow, static, and incremental
  - Good Clustered Index examples:
    - A numeric identity column (smallint, int, bigint)
    - A composite key of date and identity in that order (date, identity)
    - A pseudo sequential GUID (using the NEWSEQUENTIALID() function in SQL Server)
      - Not recommended, but the best you can do if you absolutely have to use a GUID
  - Clustered Indexes to avoid:
    - Unique Identifier (GUID) generate from an application or with SQL Server's NEWID() function
    - Character columns (CHAR, VARCHAR, NVARCHAR, etc...)
    - Combination of multiple character columns (LastName, FirstName, MiddlieInitial)
    - Columns that undergo frequent changes

Overflow Pages



Data Page

Page Header

Data Row 1

Data Row 2

Data Row 3

Data Row 4

Data Row 5

Data Row 6

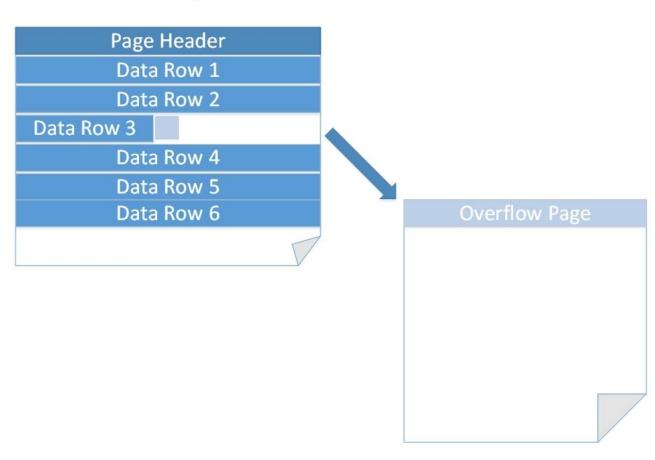
Free Space

8 KB

### A Peek Under The Hood Overflow Pages

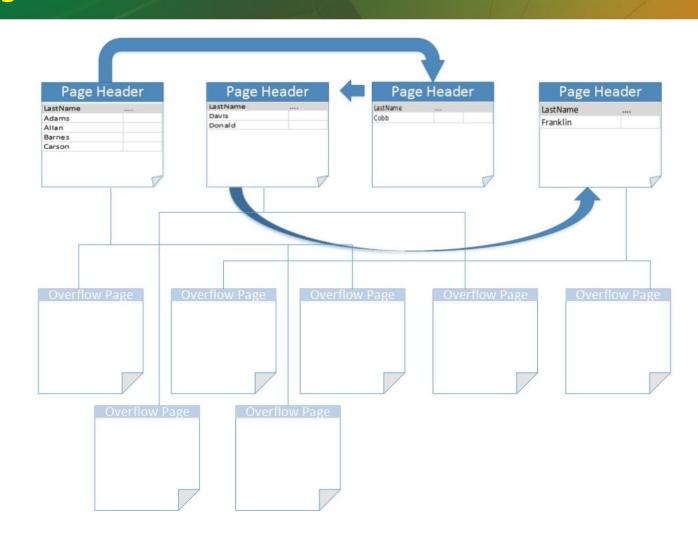


Data Page



### A Peek Under The Hood Overflow Pages







# Building Better Tables Using The Right Data Types

### Data Types Are Important!

Choose your table column data types wisely

• They can affect the performance of your database as it grows

Know your data, use the appropriate data type for the data you are storing

• The more accurate your data type is, the more efficiently SQL Server can handle your data.

Use the smallest data type possible (within reason)

- The smaller the column, the less data you have to store and retrieve, which leads to faster reads and writes
- The longest city name in the U.S. is Rancho Santa Margarita, California; it's 22 chars, don't use VARCHAR(MAX)
- The true name of Bangkok, Thailand is: Krungthepmahanakhon Amonrattanakosin Mahintharayutthaya Mahadilokphop Noppharatratchathaniburirom Udomratchaniwetmahasathan Amonphimanawatansathit Sakkathattiyawitsanukamprasit. (176 chars)

# Building Better Tables Using The Right Data Types

#### CHAR vs VARCHAR

- CHAR(n): Fixed-length string data, and the storage size is n bytes.
- VARCHAR(n): Variable-length string data, the storage size is the actual length of the data entered + 2 bytes.
- If you know the length of the string will always be the same, use CHAR to avoid the additional 2 bytes added to every VARCHAR record

#### NCHAR vs NVARCHAR

- If you have databases that support multiple languages, consider using the Unicode NCHAR or NVARCHAR data types to minimize character conversion issues
- Carefully evaluate whether you really need NCHAR or NVARCHAR
- NCHAR(n): Fixed-length Unicode string data, and the storage size is two times n bytes
- NVARCHAR(n): Variable-length Unicode string data, and the storage size, in bytes, is two times the
  actual length of data entered + 2 bytes

# Building Better Tables Using The Right Data Types

#### **DECLARE**

```
@var1 CHAR(10) = 'abc',
@var2 NCHAR(10) = 'abc',
@var3 VARCHAR(10) = 'abc',
@var4 NVARCHAR(10) = 'abc'
```

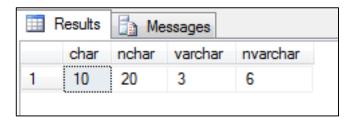
#### **SELECT**

```
DATALENGTH(@var1) AS [char],

DATALENGTH(@var2) AS [nchar],

DATALENGTH(@var3) AS [varchar],

DATALENGTH(@var4) AS [nvarchar]
```



# Building Better Tables Using The Right Data Types

### Numeric Data Types

Data Type	Range	Storage
BIGINT	-9,223,372,036,854,775,808 to 9,223,372,036,854,775,807 (Quintillion)	8 Bytes
INT	-2,147,483,648 to 2,147,483,647 (Billion)	4 Bytes
SMALLINT	-32,768 to 32,767	2 Bytes
TINYINT	0 to 255	1 Byte

Choose the appropriate Data Type for the range of numbers you will be storing

# Building Better Tables Using The Right Data Types

### Date and Time Data Types

Data Type	Range	Storage
TIME	00:00:00.0000000 through 23:59:59.9999999	3 - 5 Bytes
DATE	0001-01-01 through 9999-12-31	3 Bytes
SMALLDATETIME	1900-01-01 through 2079-06-06	4 Bytes
DATETIME	1753-01-01 through 9999-12-31	8 Bytes

Choose the appropriate Data Type for the range of dates you will be storing

# Building Better Tables Using The Right Data Types



### Why does this matter?

#### Performance

- Smaller data sets = faster queries
- Optimized data pages = optimized resource usage (Remember the Buffer Pool?)

### Scalability

- Helps you build better, more scalable applications
  - Don't think in terms of 1 row of data, think about millions
- Scalable applications do not happen by accident

### Time spent on proper database design is well worth it

- Minor changes can have a major impact
- It can take more effort to rebuild an existing application than it does to originally design one correctly

# Building Better Tables Using The Right Data Types

### Why does this matter?

- For a large table, even just saving 8 bytes can make a difference...
- You must think about scale:

	MB Saved	Rows	Bytes Saved
3	76	10,000,000	8
5	763	100,000,000	8
7.6GB	7629	1,000,000,000	8
5	153	10,000,000	16
3	1526	100,000,000	16
15.3 GE	15259	1,000,000,000	16
5	305	10,000,000	32
2	3052	100,000,000	32
30.5 GE	30518	1,000,000,000	32

 This is disk space, backups, maintenance, caching, logging, replication and HA feature performance and scalability, etc.

> \* Taken from Kimberly Tripp's Pluralsight Course: <u>SQL Server: Why Physical Database Design Matters</u>

http://www.pluralsight.com/courses/sqlserver-why-physical-db-design-matters





# T-SQL Tips

#### **NOLOCK**

### Allows a Dirty Read

- Does not issue locks to prevent other transactions from modifying data being read
- Allows other transactions to modify the data while you're trying to read it
- Data returned to the SELECT statement may or may not actually exist in the database, and in some cases it may cause a query to return the same row multiple times or even skip rows

#### When should I use NOLOCK?

- If your query doesn't necessarily need to return precise figures, and can tolerate some inconsistencies
- If you are querying data that does not get modified often

### But NOLOCK makes my query faster!

 It makes your query faster because it is ignoring the safeguards put in place to ensure that your query is returning accurate data

If you need 100% accurate results from your query, do not use NOLOCK

# T-SQL Tips

### **Stored Procedures**

Do not name your stored procedures with the "sp\_" prefix!

- This is reserved for system stored procedures
- SQL Server first checks the Master database for these procedures

#### **Use SET NOCOUNT**

- Can improve stored procedure performance
- Turns off the messages that SQL Server sends back to the client after each T-SQL statement is executed



# T-SQL Tips

### **Query Performance Killers**

- Try not to use ORDER BY or DISTINCT in your queries, as it adds a lot of extra overhead. It is more efficient to sort/filter the data in your application
- Format Dates in your application instead of in your SELECT statements
- Avoid Cursors and Loops in your T-SQL statements, as it forces row-by-row operations
- Using Functions in WHERE clauses and JOINS should be avoided
- Do Not Use SELECT \*
  - Can cause the optimizer to ignore indexes on the table, forcing a full table scan
  - The more fields you return, the worse your performance is going to be (especially when ordering)
- Avoid Data Type Mismatches (aka Implicit Conversions)
  - Variables used in WHERE clauses should match the data type of the columns they're compared with
  - Columns used in JOIN conditions should have matching data types

