



Who is this guy?

Eric Cobb

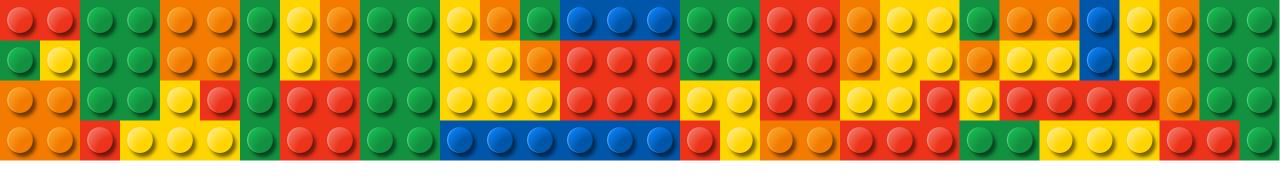
- Started in IT in 1999 as a "webmaster"
- Developer for 14 years
- Microsoft Certified Solutions Expert (MCSE)
 - Data Platform
 - Data Management and Analytics

Blog: http://www.sqlnuggets.com

Twitter: @sqlnugg

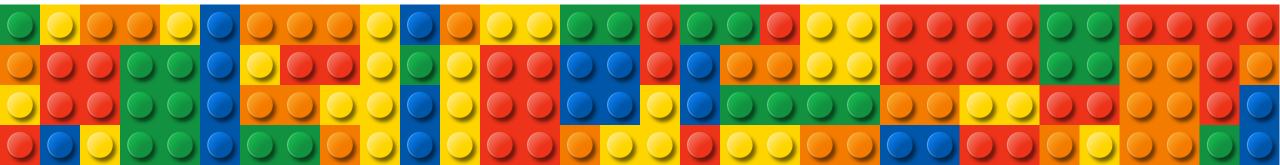
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A PEEK UNDER THE HOOD OF SQL SERVER

A BRIEF OVERVIEW OF HOW SQL SERVER STORES AND RETRIEVES DATA

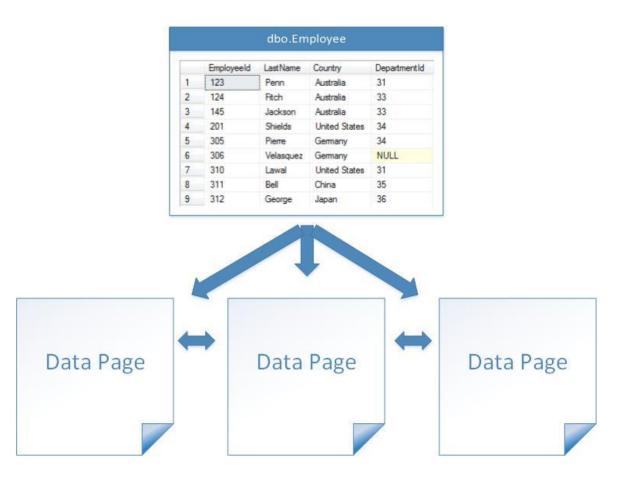




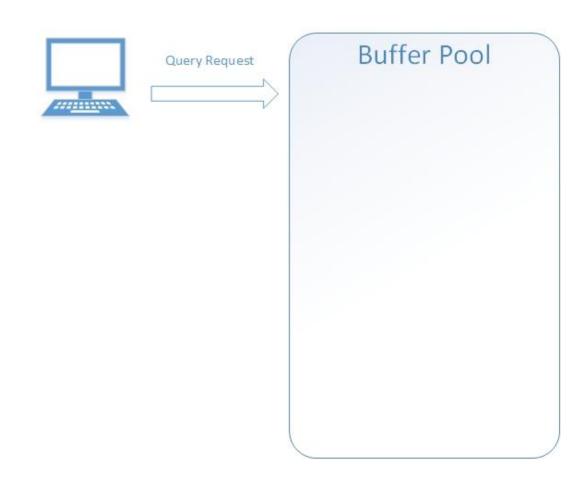


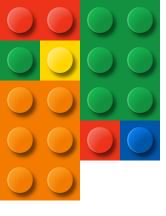


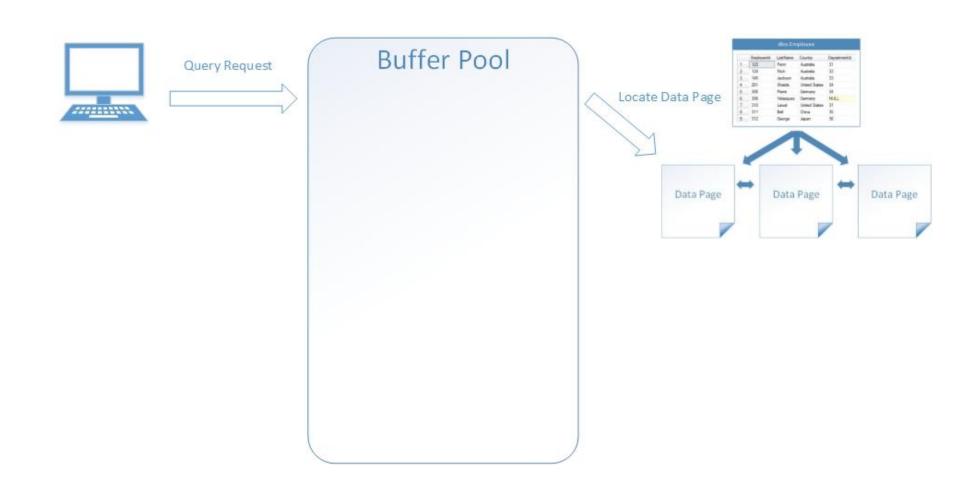


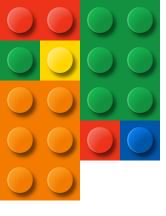


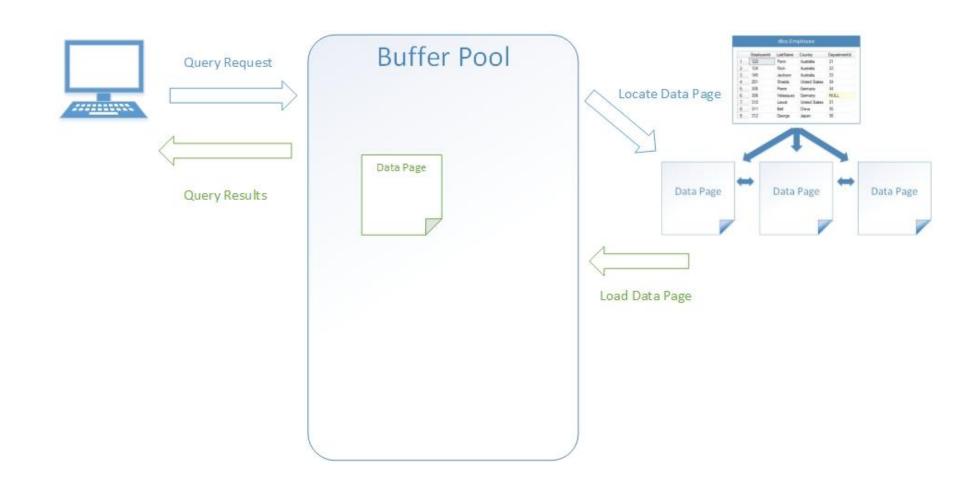




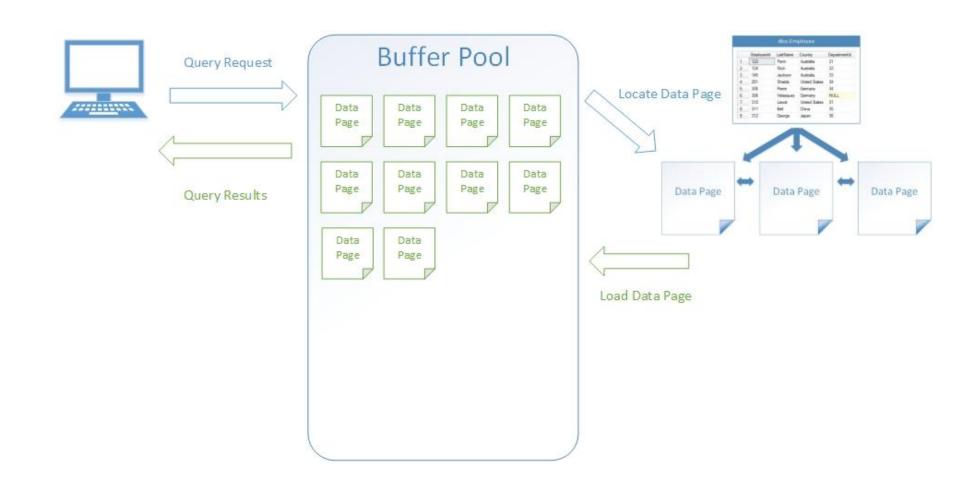


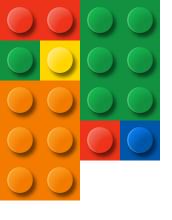






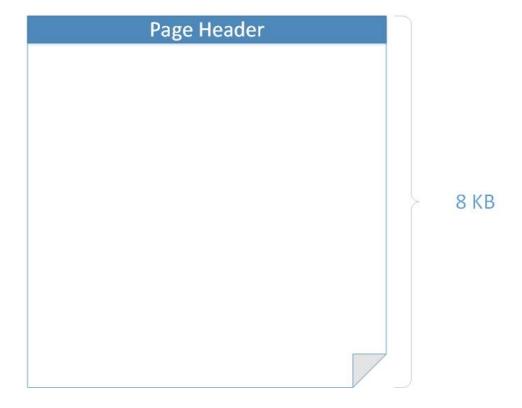






Storing Data in Pages

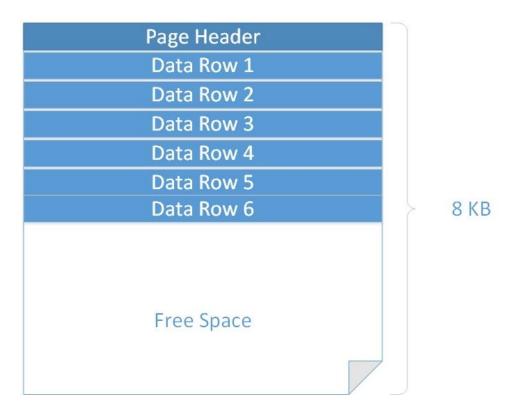
Data Page





Storing Data in Pages

Data Page





A Peek Under The Hood Storing Data in Pages

How is the data stored in a Page?

- Unordered (Heap)
 - Query optimizer reads all the rows in the table (table scan), to find the rows that meet the criteria of a query
 - A table scan generates many disk I/O operations and can be resource intensive
 - Heaps should generally be avoided, although can be useful when inserting large amounts of data in ETL/Bulk processes
- Ordered (Clustered Index)
 - Tells SQL Server how to physically sort the records on disk
 - The most important index you can apply to a table
 - Data pages are ordered, for faster data retrieval
 - There is only ever 1 clustered index on a table



A Peek Under The Hood Storing Data in Pages

How do I create Clustered Indexes?

- Primary Key = Clustered Index (usually)
 - SQL Server automatically creates a clustered index on your Primary Key column if a clustered index does not already exist on the table
 - If you do not want the Primary Key to be your Clustered Index, you can create your Clustered Index on a different column
- Clustered Index (Primary Key) Tips:
 - Use a naturally occurring incremental value
 - Keep as small and narrow as possible (single columns are preferred)
 - Avoid using character data types for a Clustered Index



A Peek Under The Hood Storing Data in Pages

LastName	****		
Adams			
Allan			
Barnes			
Davis			
Franklin			



Pa	age He	ader	
LastName			
Adams			
Allan			
Bames			
Cobb			



Page Header		4	Pa	age He	eader	
Adams			LastName			
Allan			Davis			
Bames			Franklin			
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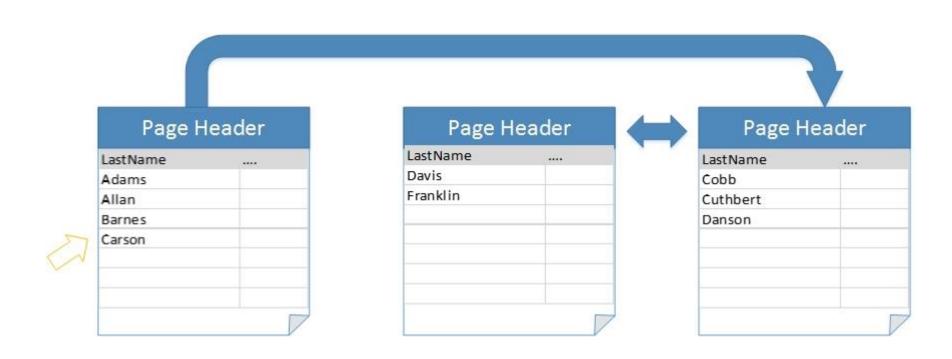




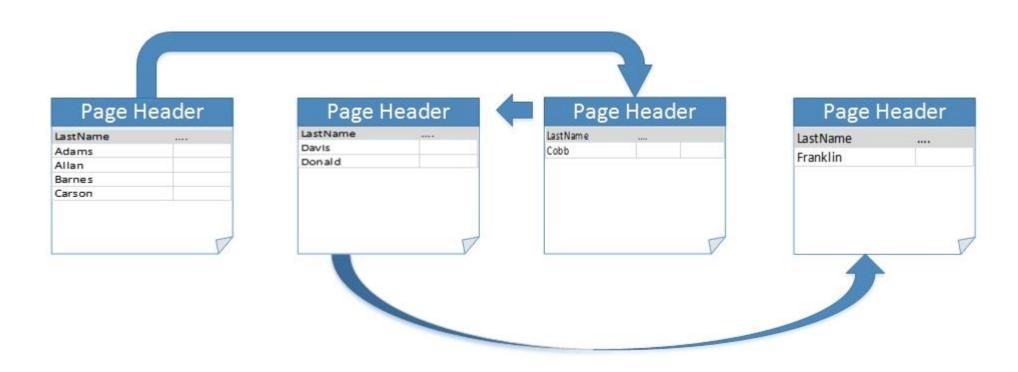
LastName			LastName	
Adams	****	7	Davis	
Allan			Franklin	
Barnes				1
Carson				
		_		

LastName	****
Cobb	
Cuthbert	
Danson	





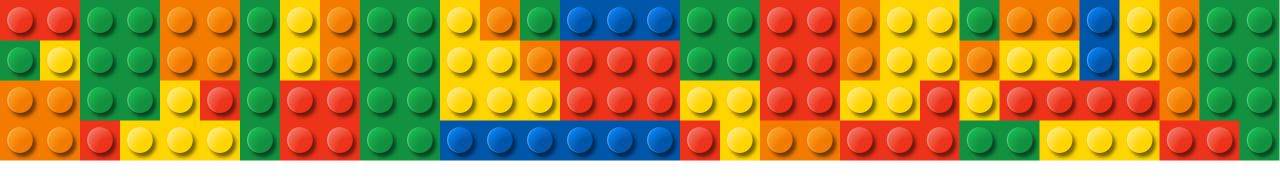






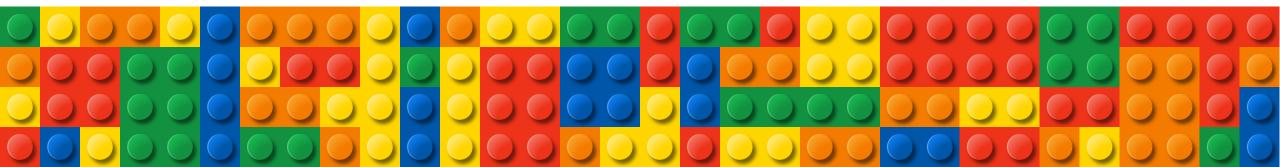
How can we avoid Page Splits?

- You can't avoid them, but you can minimize them with good table designs
 - Choose a good Clustered Index (Primary Key) for your table
 - Should be unique, narrow, static, and incremental
 - Good Clustered Index examples:
 - A numeric IDENTITY column (smallint, int, bigint)
 - A composite key of date and identity in that order (date, identity)
 - A pseudo sequential GUID (using the NEWSEQUENTIALID() function in SQL Server)
 - Not recommended, but the best you can do if you absolutely have to use a GUID
 - Clustered Indexes to avoid:
 - Unique Identifier (GUID) generated from an application or with SQL Server's NEWID() function
 - Character columns (CHAR, VARCHAR, NVARCHAR, etc...)
 - Combination of multiple character columns (LastName, FirstName, MiddlieInitial)
 - Columns that undergo frequent changes



BUILDING BETTER TABLES

DESIGNING TABLES WITH EFFECIENCY IN MIND





Data Types Are Important!

- Choose your table column data types wisely
 - They can affect the performance of your database as it grows
- Know your data, use the appropriate data type for the data you are storing
 - The more accurate your data type is, the more efficiently SQL Server can handle your data.
- Use the smallest data type possible (within reason)
 - The smaller the column, the less data you have to store and retrieve, which leads to faster queries
 - The longest city name in the U.S. is Rancho Santa Margarita, California; it's 22 chars, don't use VARCHAR(MAX)
 - The true name of Bangkok, Thailand is: Krungthepmahanakhon Amonrattanakosin Mahintharayutthaya Mahadilokphop Noppharatratchathaniburirom Udomratchaniwetmahasathan Amonphimanawatansathit Sakkathattiyawitsanukamprasit. (176 chars)



CHAR vs VARCHAR

- CHAR(n): Fixed-length string data, and the storage size is n bytes.
- VARCHAR(n): Variable-length string data, the storage size is the actual length of the data entered + 2 bytes.
- If you know the length of the string will always be the same, use CHAR to avoid the additional 2 bytes added to every VARCHAR record

NCHAR vs NVARCHAR

- If you have databases that support multiple languages, consider using the Unicode NCHAR or NVARCHAR data types to minimize character conversion issues
- Carefully evaluate whether you really need NCHAR or NVARCHAR
- NCHAR(n): Fixed-length Unicode string data, and the storage size is two times n bytes
- NVARCHAR(n): Variable-length Unicode string data, and the storage size, in bytes, is <u>two times the</u> <u>actual length of data entered + 2 bytes</u>



DECLARE @var1 CHAR(10) = 'abc', @var2 NCHAR(10) = 'abc', @var3 VARCHAR(10) = 'abc', @var4 NVARCHAR(10) = 'abc' **SELECT** DATALENGTH(@var1) AS [char], DATALENGTH(@var2) AS [nchar], DATALENGTH(@var3) AS [varchar], DATALENGTH(@var4) AS [nvarchar] Messages Results nchar varchar nvarchar 10 20 6



Numeric Data Types

Data Type	Range	Storage
BIGINT	-9,223,372,036,854,775,808 to 9,223,372,036,854,775,807 (Quintillion)	8 Bytes
INT	-2,147,483,648 to 2,147,483,647 (Billion)	4 Bytes
SMALLINT	-32,768 to 32,767	2 Bytes
TINYINT	0 to 255	1 Byte

• Choose the appropriate Data Type for the range of numbers you will be storing



Date and Time Data Types

Data Type	Range	Storage
TIME	00:00:00.0000000 through 23:59:59.9999999	3 - 5 Bytes
DATE	0001-01-01 through 9999-12-31	3 Bytes
SMALLDATETIME	1900-01-01 through 2079-06-06	4 Bytes
DATETIME	1753-01-01 through 9999-12-31	8 Bytes

• Choose the appropriate Data Type for the range of dates you will be storing.



Why does this matter?

Performance

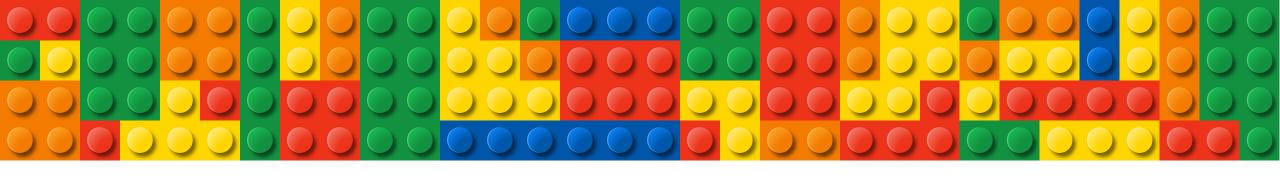
- Smaller data sets = faster queries
- Optimized data pages = optimized resource usage (Remember the Buffer Pool?)
 - Saving 32 bytes in 1 table saved 30.5GB when the table reached 1 Billion rows*
 - * Taken from Kimberly Tripp's Pluralsight Course: <u>SQL Server: Why Physical Database Design Matters</u>

Scalability

- Helps you build better, more scalable applications
 - Don't think in terms of 1 row of data, think about millions
- Scalable applications do not happen by accident

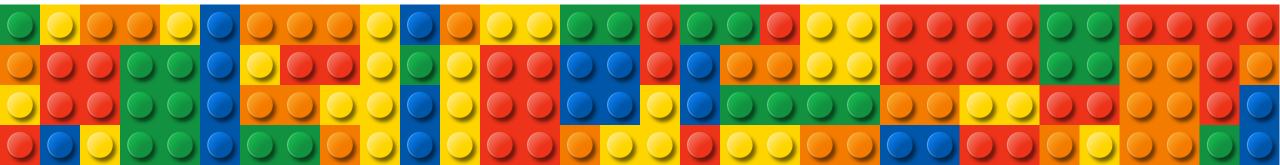
Time spent on proper database design is well worth it

- Minor changes can have a major impact
 - It can take more effort to rebuild an existing application than it does to originally design one correctly



T-SQL TIPS

A LOOK AT SOME T-SQL HABITS THAT CAN HURT QUERY PERFORMANCE





T-SQL Tips

NOLOCK

Allows a Dirty Read

- Does not issue locks to prevent other transactions from modifying data being read
- Allows other transactions to modify the data while you're trying to read it
- Data returned to the SELECT statement may or may not actually exist in the database, and in some cases it may cause a query to return the same row multiple times or even skip rows

But NOLOCK makes my query faster!

• It makes your query faster because it is ignoring the safeguards put in place to ensure that your query is returning accurate data

When should I use NOLOCK?

- If your query doesn't necessarily need to return precise figures, and can tolerate some inconsistencies
- If you are querying data that does not get modified often

If you need 100% accurate results from your query, do not use NOLOCK



T-SQL Tips

Stored Procedures

Do not name your stored procedures with the "sp_" prefix!

- This is reserved for system stored procedures
- SQL Server first checks the Master database for these procedures

Use SET NOCOUNT

- Can improve stored procedure performance
- Turns off the messages that SQL Server sends back to the client after each T-SQL statement is executed



```
| CREATE PROCEDURE 
| CREATE PROCEDURE <p
```



T-SQL Tips

Why Is My Query Slow?

- Using ORDER BY or DISTINCT
 - Could be forcing SQL Server to write your results to TempDB (especially with large result sets)
 - Try to sort/filter the data in your application instead
- Using Scalar Functions in SELECT statements, WHERE clauses, or JOINS
 - Forces row-by-row operations; Forces single-threaded execution plan
- Cursors and Loops in your T-SQL statements
 - Forces row-by-row operations
- Use of SELECT *
 - Can cause the optimizer to ignore indexes on the table, forcing a full table scan
 - Returning unnecessary columns in large result sets takes more resources
- Data Type Mismatches (aka Implicit Conversions)
 - Variables used in WHERE clauses should match the data type of the columns they're compared with
 - Columns used in JOIN conditions should have matching data types



Questions?



